

# Jason Hantman

## Virtual Educator and Learning Experience Designer

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### PROFESSIONAL PROFILE

California-credentialed virtual educator and learning experience designer with 25+ years of experience across K-12, alternative, adult, and online education. Delivers live virtual instruction, monitors progress, provides differentiated support, and builds productive partnerships with students, families, Learning Coaches, and multidisciplinary teams. Extends that teaching practice through instructional design, digital learning resources, multimedia, interactive experiences, and responsible AI-supported tools.

### CORE EXPERTISE

Teaching and learner support: Live virtual instruction, differentiated intervention, progress monitoring, family communication, adult learning, and student onboarding

Learning experience design: ADDIE, SAM, needs analysis, objectives, storyboards, scenarios, assessment, feedback, accessibility, and performance support

Instructional technology and product delivery: Adobe Captivate, Canvas, Engageli, Creative Cloud, multimedia, web development, production verification, and responsible AI

### PROFESSIONAL EXPERIENCE

#### iQ Academy Los Angeles

*Virtual Educator | Learning Experience Designer | AI Workflow Innovator*

- Design and deliver live and asynchronous Grade 6 mathematics and Earth science instruction using Canvas LMS, Engageli, PowerSchool, collaborative cloud tools, multimedia, and virtual classroom routines.
- Monitor attendance, engagement, assignment completion, grades, and assessment evidence; provide differentiated intervention and communicate with students, parents, Learning Coaches, educators, counselors, special education staff, and administrators.
- Lead homeroom and student onboarding while creating digital resource hubs, interactive science experiences, accessible multimedia, and technology-supported learning workflows.
- Translate instructional and administrative needs into AI-assisted workflows, prompt libraries, browser applications, documentation, and performance support, then refine them through testing and stakeholder feedback.

#### Los Angeles Unified School District Adult Education

*Online ESL Instructor*

- Designed and facilitated accessible online English instruction for adult learners, adapting content, technology, communication, and assessment to varied proficiency levels and practical goals.
- Used learner-centered facilitation and virtual tools to strengthen participation, digital fluency, and application of language skills to real-world situations.

#### Orange County Department of Education

*Alternative Education Teacher and Educational Technology Leader*

- Served more than 20 years across juvenile hall, independent study, community outreach, and alternative education, designing individualized learning for diverse and high-need learners in collaboration with multidisciplinary teams.
- Led early adoption of digital and hybrid learning systems and built centralized resources and repeatable workflows that improved access, continuity, communication, and engagement.

### SELECTED LEARNING AND PRODUCT PROJECTS

#### Virtual Learning Hub

*Virtual classroom operations | Student and family support | Digital resource design*

- Designed and maintained a centralized hub connecting learners and Learning Coaches to schedules, subject resources, virtual labs, assessment preparation, support destinations, multimedia, and classroom tools.

## **Adobe Captivate First Week Onboarding**

*ADDIE and SAM | Scenario based learning | Assessment design | SCORM ready planning*

- Converted a 164-page employee handbook into a responsive 27-screen course with six measurable objectives, six practice scenarios, and a six-question final check with feedback, review, and retry states.
- Built the source for separate SCORM 1.2 or SCORM 2004 ZIP publishing and LMS validation while delivering the public portfolio version as standalone HTML5.

## **Interactive Gravity and Orbit Simulation**

*Inquiry based science | Scientific visualization | Browser interaction*

- Designed a self-hosted interactive experience that lets learners manipulate mass, orbital speed, transfer controls, and simulation modes while observing immediate modeled feedback.

## **AI Assisted Science Music Videos**

*Gravity Track | Earth | Grade Elevator*

- Produced three educational music videos using Suno for music development, Photoshop for visual assets, and Premiere Pro for sequencing, synchronization, titles, transitions, and final editing.

## **RoleVerity Career Intelligence SaaS**

*Product strategy | Full stack delivery | Production operations*

- Designed and built an end-to-end platform connecting job discovery, explainable fit analysis, AI-assisted resume workflows, ATS review, application tracking, protected user data, subscription controls, testing, and launch operations.
- Created a captioned 21-second mobile-first advertisement and supporting transcript for social media, campaign awareness, and portfolio outreach.

## **ReportVerity Evidence Backed Reporting**

*Evidence architecture | Human centered AI | Quality assurance*

- Designed a reporting workspace that separates supported facts, author assertions, AI synthesis, evidence gaps, and accountable human review; established golden and adversarial evaluations within a 176-test quality gate.

## **AI ENABLEMENT AND LEARNING LEADERSHIP**

- Design repeatable AI workflows for planning, research, communication, instructional design, documentation, multimedia production, and knowledge sharing.
- Create prompt libraries, templates, implementation guides, and performance support that help users adopt new tools with clear review and accountability.
- Translate technical concepts for educators, technical collaborators, and end users through requirements, user documentation, facilitation, and multimedia storytelling.

## **EDUCATION AND CREDENTIALS**

Master of Education | National University

Bachelor of Science in Psychology | Kutztown University of Pennsylvania

California Professional Clear Multiple Subject Teaching Credential

## **TOOLS AND PLATFORMS**

Adobe Captivate, Canvas LMS, Engageli, PowerSchool, Adobe Premiere Pro, Photoshop, After Effects, Audition, Firefly, Microsoft 365, Google Workspace, OpenAI API, ChatGPT, Claude, Gemini, Microsoft Copilot, Suno, ElevenLabs, JavaScript, TypeScript, React, Next.js, Node.js, SQL, PostgreSQL, Supabase, Vercel, Cloudflare, Git, GitHub, GitHub Actions, and PowerShell